

Emily Hurst Pritchett

Illustration and Concept Design

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Skills:

Experience with visual development in all stages from initial sketches to completed paintings.
2D digital painting and design using vectors.
Traditional drawing and painting in a variety of media including pencil, inks, oil and acrylic paints.
Collaborating with other artists to share ideas and create a consistent visual style.

Programs:

Adobe Photoshop, Adobe Illustrator, Adobe InDesign, Corel Painter.

Work experience:

- January 2015 *Illustrator* (freelance), Bridge International Academies. Completed simple, engaging illustrations for six children's books to be used in school settings. Worked quickly and communicated with the client to complete many images on a tight deadline.
- October 2013 to March 2014 *Illustrator* (freelance), Center for International Development at Harvard University. Created project logo, illustrative diagrams, and other visual media for the Building State Capability program.
- June 2013 *Concept Artist* (freelance). Created character designs and a story moment as concepts for a new animated television show. Based characters on real actors but stylized the images to fit the animated style.
- September 2011 to June 2013 *Artist*, BYU Independent Study. Developed textbook illustrations, diagrams, and banner headings from initial sketches to finished digital paintings. Took direction from supervisors to refine a variety of visual styles for different subject matter. Collaborated with other illustrators on large projects to create a cohesive artistic design.
- January to April 2012 *Illustrator* (freelance). Illustrated cover and chapter headings for a book, *The Rebirth of Education*.
- September to November 2008 *Concept Artist*, *Ender's Game* short film project. Worked with other artists to create many initial designs for vehicles and user interface concepts.

Education:

Brigham Young University, September 2008 to June 2013. Bachelor of Fine Arts, September 2010 to June 2013.

Relevant courses include Concept Design, Character Design, Narrative Illustration, Life Drawing, Landscape Painting, and Digital Illustration.

Solo BFA exhibit: March 2013: *So You Want to Be a Wizard*: concept art for an animated movie.

Special Recognitions:

Into the West, art tour and collaborative show, 2013. Mayhew Art Show, juried exhibition, 2012. BYU Talent Award in Illustration, 2011.